Getting and Cleaning Data Course Project Code Book

*NOTE: For peer reviewers, italics have been added to help separate out the changes from the original material for the assignment.*

**Variables:**

*Subject : Anonymous identifier for the test subject*

*Activity : Type of activity performed by the subject. The six activities measured are Walking, Walking Upstairs, Walking Downstairs, Sitting, Standing, and Laying*

For the remaining variables, the features selected for this database come from the accelerometer and gyroscope 3-axial raw signals tAcc-XYZ and tGyro-XYZ. These time domain signals (prefix 't' to denote time) were captured at a constant rate of 50 Hz. Then they were filtered using a median filter and a 3rd order low pass Butterworth filter with a corner frequency of 20 Hz to remove noise. Similarly, the acceleration signal was then separated into body and gravity acceleration signals (tBodyAcc-XYZ and tGravityAcc-XYZ) using another low pass Butterworth filter with a corner frequency of 0.3 Hz.

Subsequently, the body linear acceleration and angular velocity were derived in time to obtain Jerk signals (tBodyAccJerk-XYZ and tBodyGyroJerk-XYZ). Also the magnitude of these three-dimensional signals were calculated using the Euclidean norm (tBodyAccMag, tGravityAccMag, tBodyAccJerkMag, tBodyGyroMag, tBodyGyroJerkMag).

Finally a Fast Fourier Transform (FFT) was applied to some of these signals producing fBodyAcc-XYZ, fBodyAccJerk-XYZ, fBodyGyro-XYZ, fBodyAccJerkMag, fBodyGyroMag, fBodyGyroJerkMag. (Note the 'f' to indicate frequency domain signals).

These signals were used to estimate variables of the feature vector for each pattern:

'-XYZ' is used to denote 3-axial signals in the X, Y and Z directions.

tBodyAcc-XYZ

tGravityAcc-XYZ

tBodyAccJerk-XYZ

tBodyGyro-XYZ

tBodyGyroJerk-XYZ

tBodyAccMag

tGravityAccMag

tBodyAccJerkMag

tBodyGyroMag

tBodyGyroJerkMag

fBodyAcc-XYZ

fBodyAccJerk-XYZ

fBodyGyro-XYZ

fBodyAccMag

fBodyAccJerkMag

fBodyGyroMag

fBodyGyroJerkMag

The set of variables that were estimated from these signals are:

*mean(): Mean value*

*std(): Standard deviation*

*Each of these measures has been summarized by taking the mean of the measure across each activity for each subject.*

**Experimental Design:**

The experiments have been carried out with a group of 30 volunteers within an age bracket of 19-48 years. Each person performed six activities (WALKING, WALKING\_UPSTAIRS, WALKING\_DOWNSTAIRS, SITTING, STANDING, LAYING) wearing a smartphone (Samsung Galaxy S II) on the waist. Using its embedded accelerometer and gyroscope, we captured 3-axial linear acceleration and 3-axial angular velocity at a constant rate of 50Hz. The experiments have been video-recorded to label the data manually. The obtained dataset has been randomly partitioned into two sets, where 70% of the volunteers was selected for generating the training data and 30% the test data.

**License:**

========

Use of this dataset in publications must be acknowledged by referencing the following publication [1]

[1] Davide Anguita, Alessandro Ghio, Luca Oneto, Xavier Parra and Jorge L. Reyes-Ortiz. Human Activity Recognition on Smartphones using a Multiclass Hardware-Friendly Support Vector Machine. International Workshop of Ambient Assisted Living (IWAAL 2012). Vitoria-Gasteiz, Spain. Dec 2012

This dataset is distributed AS-IS and no responsibility implied or explicit can be addressed to the authors or their institutions for its use or misuse. Any commercial use is prohibited.

Jorge L. Reyes-Ortiz, Alessandro Ghio, Luca Oneto, Davide Anguita. November 2012.